

## 4th Grade Math: Multiplying by a 2-Digit Number

### *Lesson Objective:*

By the end of this lesson, students will be able to:

- Multiply a multi-digit number by a 2-digit number using place value, area models, and the standard algorithm.
- Solve real-world problems that involve multiplying by a 2-digit number.

### 1. Introduction to Multiplying by a 2-Digit Number

#### What Does It Mean to Multiply by a 2-Digit Number?

- Multiplying by a 2-digit number involves repeated addition of the number in two groups: the tens and the ones.

**Example:** Multiply  $34 \times 12$ . This means adding **34** twelve times, or we can use more efficient methods like place value, area models, or the standard algorithm to solve the problem.

### 2. Place Value Strategy for Multiplying by a 2-Digit Number

**Breaking Numbers by Place Value:** When multiplying a 2-digit number by another 2-digit number, break apart both numbers by place value (ones, tens).

**Example:** Multiply  $32 \times 14$ :

1. Break **32** into **30 + 2**, and **14** into **10 + 4**.
2. Multiply each part:
  - $30 \times 10 = 300$
  - $30 \times 4 = 120$
  - $2 \times 10 = 20$
  - $2 \times 4 = 8$
3. Add all the products together:

$$300 + 120 + 20 + 8 = 448.$$

**Activity:**

Multiply the following numbers using place value:

4.  $21 \times 13$

5.  $45 \times 16$

### 3. Using Area Models to Multiply by a 2-Digit Number

**What is an Area Model?** The area model is a visual method to multiply numbers. The area of the rectangle represents the product, and the sides represent the numbers being multiplied.

**Example:** Multiply  $23 \times 15$  using an area model:

6. Break **23** into **20 + 3**, and **15** into **10 + 5**.
7. Draw a rectangle, divide it into four smaller rectangles based on the place values.
8. Multiply each pair of numbers:
  - $20 \times 10 = 200$
  - $20 \times 5 = 100$
  - $3 \times 10 = 30$
  - $3 \times 5 = 15$
9. Add all the areas (products):

$200 + 100 + 30 + 15 = 345$ .

### 4. Standard Algorithm for Multiplying by a 2-Digit Number

**Steps for the Standard Algorithm:** This is the traditional method used to multiply multi-digit numbers by a 2-digit number.

**Example:** Multiply  $46 \times 23$ :

10. Multiply the ones place ( $46 \times 3$ ):
  - $6 \times 3 = 18$  (write down **8**, carry over **1**)
  - $4 \times 3 = 12$ , plus **1** makes **13** (write down **3**, carry over **1**)
  - First partial product: **138**
11. Multiply the tens place ( $46 \times 20$ ):
  - $6 \times 2 = 12$  (write down **2**, carry over **1**)

- $4 \times 2 = 8$ , plus 1 makes 9 (write down 9)
- Second partial product: **920**

12. Add the partial products:

$$138 + 920 = 1058.$$

## 5. Word Problems with Multiplying by a 2-Digit Number

**Example Word Problem 1:** A farmer has **25 rows** of apple trees, with **32 trees** in each row. How many apple trees are there in total?

**Solution:** Multiply  $25 \times 32$  using the area model:

13. Break **25** into  $20 + 5$ , and **32** into  $30 + 2$ .

14. Multiply each part:

- $20 \times 30 = 600$
- $20 \times 2 = 40$
- $5 \times 30 = 150$
- $5 \times 2 = 10$

15. Add the products:

$$600 + 40 + 150 + 10 = 800. \text{ There are } \mathbf{800} \text{ apple trees.}$$

**Example Word Problem 2:** A factory makes **36 toys** each day. How many toys will it make in **25 days**?

**Solution:** Multiply  $36 \times 25$  using the standard algorithm:

16. Multiply the ones place:  $36 \times 5 = 180$ .

17. Multiply the tens place:  $36 \times 20 = 720$ .

18. Add the partial products:

$$180 + 720 = 900. \text{ The factory will make } \mathbf{900} \text{ toys.}$$

## 6. Practice Problems (Guided Practice)

**Using Place Value:**

19. Multiply  $24 \times 13$ .

20. Multiply  $37 \times 12$ .

### Using the Area Model:

21. Multiply  $42 \times 17$  using an area model.
22. Multiply  $31 \times 14$  using an area model.

### Using the Standard Algorithm:

23. Multiply  $56 \times 21$ .
24. Multiply  $63 \times 18$ .

## 7. Independent Practice

### Place Value Strategy:

25. Multiply  $34 \times 16$ .
26. Multiply  $45 \times 19$ .

### Area Model:

27. Multiply  $58 \times 12$  using the area model.
28. Multiply  $29 \times 15$  using the area model.

### Standard Algorithm:

29. Multiply  $72 \times 26$ .
30. Multiply  $84 \times 33$ .

## 8. Challenge Problems

**Challenge Problem 1:** Multiply  $89 \times 45$  using the standard algorithm.

**Challenge Problem 2:** A classroom has **28 desks**. Each desk costs **\$47**. How much will it cost to buy all the desks?

## 9. Review and Wrap-Up

- **Recap Key Concepts:**

- Use place value to break down larger numbers when multiplying.
- Area models provide a visual method for multiplication.
- The standard algorithm is an efficient method for multiplying 2-digit numbers.
- **Discuss:** Which method did you find the most helpful for multiplying by a 2-digit number?