

## VR English 1

### Course Description:

This English 1 course is an innovative and interactive course that will offer you fully immersive learning, using virtual reality. English 1 provides instruction in the Language Arts strands of the reading process, literary analysis, writing process, writing applications, communication, and information and media literacy. It offers instruction in reading and vocabulary strategies necessary for comprehension of printed materials; research; the writing of effective paragraphs and multi-paragraph papers, with emphasis upon all stages of the writing process is timed and untimed assessments (prewriting, drafting, revising, editing, publishing); speech instruction including formal and informal presentations; evaluation of mass media; the analysis of genres and the study of language in conjunction with writing, concentrating on conventions of grammar, usage, and mechanics.

**Credit Value:** 1.0 High School Credit

**Start Date:** January 16<sup>th</sup>, 2023 - May 5<sup>th</sup>, 2023

**First Session in VR:** January 24<sup>th</sup>, 2023

**Duration:** 15 Weeks of VR Sessions

**Times:** Tuesday and Thursdays 10 AM ET – 10:45 AM ET (45 Minutes)



## VR English 2

### Course Description:

This English 2 course is an innovative and interactive course that will offer you fully immersive learning, using virtual reality. English 2 provides instruction in the Language Arts strands of the reading process, literary analysis, writing process, writing applications, communication, and information and media literacy. Content includes instruction in reading literature and in vocabulary strategies necessary to comprehend printed materials; the writing of essays for various purposes and audiences, using literary and nonliterary subjects; untimed and timed writings, utilizing all elements of the writing process where

appropriate (prewriting, drafting, revising, editing and publishing); emphasis of applicable research; analysis of selections found in world literature; study of grammar, mechanics, usage and other conventions of standard written English in conjunction with writing; study of mass media, including analysis of propaganda and persuasion techniques; and instruction in speech, including analysis of effective techniques in oral presentations. Technology is incorporated into all aspects of the course.

**Pre – Requirement:** English 1

**Credit Value:** 1.0 High School Credit

**Start Date:** January 16<sup>th</sup>, 2023 - May 5<sup>th</sup>, 2023

**First Session in VR:** January 24<sup>th</sup>, 2023

**Duration:** 15 Weeks of VR Sessions

**Times:** Tuesday and Thursdays 11:30 AM ET – 12:15 PM ET (45 Minutes)



### **VR Algebra 1**

**Course Description:** This Algebra 1 course is an innovative and interactive course that will offer you fully immersive learning, using virtual reality. This course is designed to continue the study of algebra and to provide the foundation for applying these skills to other mathematical and scientific fields. The content will include structure and properties of the complex number system; sequences and series; relations; functions and graphs; varied solution strategies for linear equations, inequalities, and systems of equations and inequalities; quadratic, exponential, and logarithmic functions; and their applications; data analysis; reinforcement of geometric concepts, and probability. Calculators and computers will serve as instructional tools in concept development.

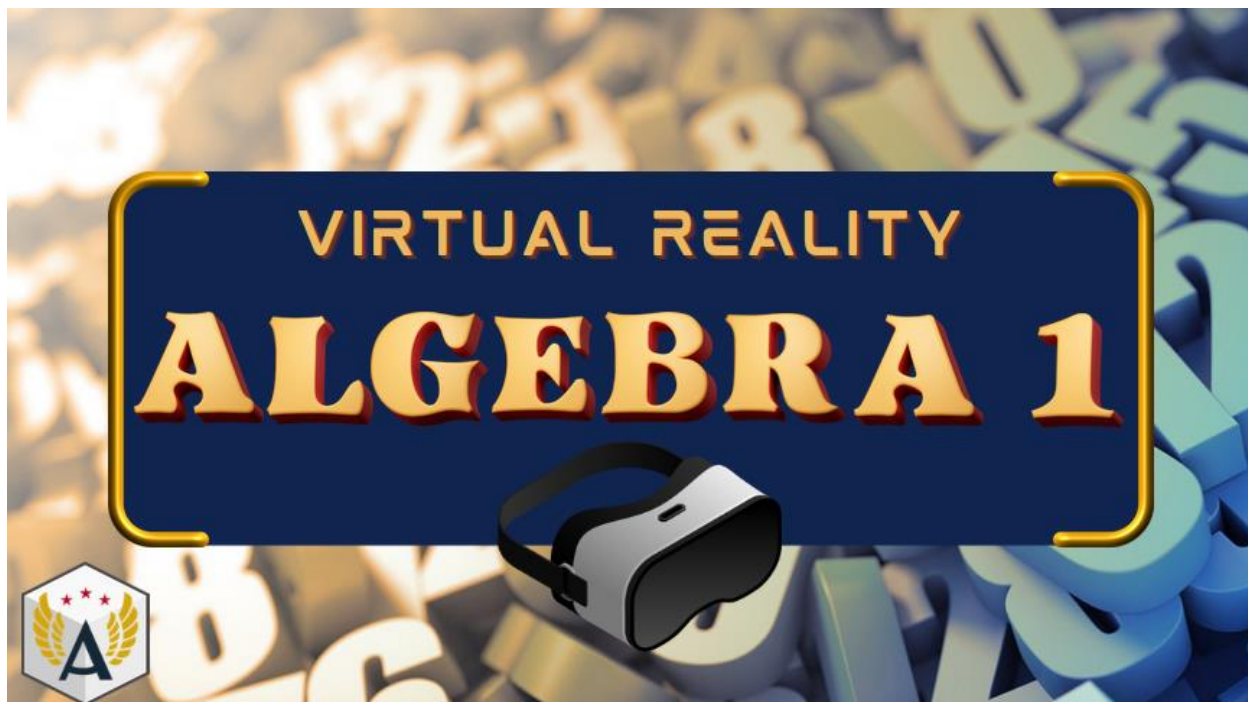
**Credit Value:** 1.0 High School Credit

**Start Date:** January 16<sup>th</sup>, 2023 – June 9<sup>th</sup>, 2023

**First Session in VR:** January 23<sup>rd</sup>, 2023

**Duration:** 20 Weeks of VR Sessions

**Times:** Monday and Wednesday 10 AM ET – 10:45 AM ET (45 Minutes)



## **VR Algebra 2**

**Course Description:** This Algebra 2 course is an innovative and interactive course that will offer you fully immersive learning, using virtual reality. The purpose of this course is to develop the geometric relationships and deductive strategies that can be used to solve a variety of real-world and mathematical problems. The content will include Euclidean geometry of lines, planes, angles, triangles, construction and logic, and properties of circles, polygons, right triangle trigonometry, and reinforcement of algebraic concepts. Calculators and computers will serve as instructional tools in concept development.

**Pre – Requirement:** Algebra 1

**Credit Value:** 1.0 High School Credit

**Start Date:** January 16<sup>th</sup>, 2023 – June 9<sup>th</sup>, 2023

**First Session in VR:** January 23<sup>rd</sup>, 2023

**Duration:** 20 Weeks of VR Sessions

**Times:** Monday and Wednesday 11:30 AM ET – 12:15 PM ET (45 Minutes)



Last day of allowed enrollments for all courses should be January 18th before the information session which is a live FAQ for those enrolled.

Session Information on Teams is January 18<sup>th</sup> .  
On Campus Engage Meet Up on the January 20<sup>th</sup>.