

# VR English 2 SYLLABUS

Tuesdays and Thursdays  
11:30 a.m. – 12:15 p.m. ET

Teacher: Ravinder Manku

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## Course Objectives

In this course, you will learn reading, writing, and critical thinking skills through the study of literature and the composition of both analytical and creative written works. Specifically, the literature we will study in this class will be divided into three themes: Creative-Nonfiction, Speculative Fiction, and Research Writing.

At the end of this course, you will be able to:

- Discuss the main idea & theme
- Identify the genre of speculative fiction and creative non-fiction
- Analyze literary elements (such as characterization, setting plot, and conflicts), figurative language (such as metaphor, simile, personification, symbolism and, allusion), and descriptive language (such as tone, irony, mood, and imagery)
- Identify the research process.
- Demonstrate how to write a research paper.
- Understand story elements.

## Needs and Resources

### Required Background

To successfully complete this course, you must complete the following:

- Demonstrate excellent attendance.
- Complete all assessments and unit projects.
- Participate in the VR classroom.
- Be punctual to the VR classroom.

### Required Materials

To successfully complete this course, you will need:

- Meta Quest 2
- Computer/Laptop
- AHS's Learning Management System
- Microsoft Office 365 (Which includes Word 365)
- Microsoft Teams installed on your desktop, laptop, or phone
- Engage VR Application downloaded on your VR Headset or computer.

### **Additional Print Resources**

- Textbooks found in the course
- All other materials are found within your course.

### **Online Resources**

- Look in the **Course Overview** section of the English course in the LMS

## **POLICIES AND PROCEDURES**

### **Virtual Reality Course Expectations:**

[Click here to view VR Course Expectations.](#)

### **Grading Policies:**

- A student's final grade will be based on the assessments, attendance, participation, and final unit projects.
- There may be no extra credit.
- All grades are final.
- The student must complete all the work approximately the same week when specified by instructor during VR Live Sessions.

### **Grading Scale:**

**A:** 100%-90%

**B:** 89%-80%

**C:** 79%-70%

**D:** 69%-60%

**F:** Below 60%